



Claisebrook Cove Community Reference Group (CCCRG)

Meeting Minutes

Meeting Date	18/11/2025	Time	5:00pm – 7:30pm
Meeting Venue	The Royal Hotel on the Waterfront		
Topic / Meeting Name / Meeting Title	Claisebrook Cove Community Reference Group Meeting (CCCRG)		
Meeting Objective/s	• Introduce the purpose and role of the CCCRG and its Terms of Reference. • Build connections among members and establish a collaborative foundation for future engagement. • Familiarise members with the precinct and the concept plan through a guided walking tour highlighting key features and concept elements. • Discuss community feedback from previous engagement activities to inform the group's future discussions and priorities. • Share initial observations and ideas on lighting, access, and play elements to guide the detailed planning for the precinct		
Facilitator	Andrew Watt (City of Perth)		
Scribe / Minute Taker	Andrew Watt / Felicity O'Neill / Dana Salamon (City of Perth)		
Attendees	CCG Members 1. Peter Hayward 2. Linley Jade Brow 3. Christopher Jee Tze Hong 4. Bob Kucera 5. Ravi Mahato 6. Robert Marshall 7. Kara McPheat 8. Beth McDonald 9. Tara Monaghan 10. Paul Reid 11. John Syme 12. Keyon Yang	City of Perth 1. Andrew Watt (Consultant) 2. Felicity O'Neill (Project Manager) 3. Craig Best (Alliance Manager) 4. Dana Salamon (Stakeholder Engagement Officer)	
Apologies	13. Ross Fitzgerald 14. Helen Kinsella		

Agenda Items

Meeting Opened 5:10pm

1. Introduction

Andrew Watt welcomed all members and provided an acknowledgement of country. Each member introduced themselves to the group.

He also discussed the following:

- Housekeeping
- Purpose of the Claisebrook Redevelopment Project
- Purpose of the CCCRG
- Overview of the Terms of Reference (ToR)– which was accepted by all members of the group
- There were no suggested changes to the ToR, nor any questions

2. Walking Tour of Stage One Redevelopment Area

- CCCRG members
 - Were provided with clipboards; pens; a walking tour map / copy of the concept plan and observation sheet
 - Were taken on a tour of the precinct, stopping at key observation points where elements of the concept are described and discussed.
 - Took notes related to each key area for use in future discussion
 - Used these notes to inform discussion upon return to the venue.
 - Provided these notes to the facilitator following the session, either in person or emailed following the meeting. Those members who were apologies to the meeting were also provided with the map and observation sheet – with both providing some feedback.

SEE APPENDIX ONE: With the map and notes that attendees took and then provided to the City of Perth from the Walking Tour.

3. Key Findings from the Previous Pop Up Engagements

- Attendees were presented with the following key findings from two drop-in sessions that were held on Saturday 4th October and Sunday 5th October to present the concept plans, gather feedback from the wider community and promote the opportunity to nominate for the Community Reference Group. This information was used to inform discussion that followed.

Key comments included:

- Strong Desire to Preserve Local Character and Identity - Many participants expressed deep appreciation for the existing charm of Claisebrook Cove.
- Broad Support for the Redevelopment Plan - There was widespread support for the proposed upgrades
- Environmental and Wildlife Protection is a Priority - Managing impacts on birdlife, turtles, and nesting habitats was identified as important by a number of attendees. Community members want biodiversity preserved and enhanced
- Safety and Separation of Cyclists and Pedestrians - Safety concerns were raised, particularly regarding fast-moving cyclists and shared paths. There was strong support for separating pedestrian and cycling routes, especially around high-traffic areas like cafés and the lakefront.
- Infrastructure and Amenity Upgrades Welcomed but Need Refinement - Upgrades to paving, lighting, and lake features were welcomed. Attendees flagged issues with maintenance (e.g. timber boardwalks, tree roots, lighting) and provided additional amenity suggestions like shade, picnic areas, and exercise equipment.
- Concerns About Construction Impacts and Business Viability - Some attendees queried how construction work during the redevelopment might affect local businesses and the area's

tranquility. There were calls for clear communication and staging of works to minimise disruption.

4. Discussion Session

With reference to the Concept plan and walking tour observations, CCCRG members were engaged in discussion around their key observations regarding the following elements:

- Cycling and Pedestrian Access
- Lighting Provision
- Play elements
- Other elements observed

The following are the notes from this conversation

(A) CYCLIST; SCOOTER PEDESTRIAN ACCESS

1. Physical Design Interventions to Deter Cyclists

- Support separating cyclists and pedestrians
- Create pedestrian-only zones
- Use cobblestones, rumble strips, and different pavement treatments to slow cyclists and signal pedestrian zones
- Create pinch points and physical barriers to prevent cyclists from entering pedestrian areas
- Make pedestrian spaces uncomfortable for cyclists to speed through
- Implement sculptural or landscape elements as barriers (avoid ugly bollards)
- Physical barriers should be creative (e.g., furniture, sculptures) rather than standard bollards/chicanes
- Bridge design should include barriers to enforce separation
- Visible separation lines to reduce speed
- Different materials for pedestrian vs cycling paths (e.g., pavers vs boardwalk)

2. Cycling Infrastructure & Alternatives

- Cyclists currently use the Cove due to lack of alternatives; need better cycling routes around streets
- Direct cyclists to Royal Street
- Provide alternative routes so cyclists avoid pedestrian areas
- Include scooters/e-scooters in planning
- Address lack of thoroughfare for cyclists

3. Opposition to Signage

- Signs are visually intrusive, detract from natural ambience, and indicate design failure
- Current atmosphere does not suit over-regulation through signage
- Preference for no signs; signage should only be integrated creatively (e.g., embedded in furniture or amenities)

5. Accessibility & Inclusion Concerns

- Cobblestones and rumble strips may impact disabled users and prams; need alternative accessible routes
- Concerns about DDA compliance with rumble strips
- Rumble strips not good for accessibility

6. Access to Hill / Impossible Triangle

- Remove unused stairs leading to impossible triangle
- Remove pathway to impossible triangle; add bridge/walkway over bioswale to northern lawn

7. Data & Evidence-Based Planning

- Use existing pedestrian/cycling data to inform design
- Understand current foot/cycle traffic patterns

(B) LIGHTING PROVISION

1. Lighting Design for Safety, Aesthetics & Functionality

- Clear hierarchy of lighting for safety (crime, anti-social behaviour), avoiding tripping, and aesthetics
- Ensure lighting is well planned to make the area attractive and inviting
- Balance lighting to invite people while not attracting anti-social behaviour
- Ensure playground and BBQ areas are well lit for safety and usability
- Integrate path and lighting
- Consider tree impacts on lighting
- Ensure pole placement avoids pedestrian through zones (prefer in gardens)
- Noise insulation and seating noted as important for safety alongside lighting
- General support for proposed lighting upgrades

2. Timing & Brightness Management

- Manage timing and brightness to encourage use while mitigating impacts on neighbours
- Lights shouldn't all turn on at the same time; allow dimming in BBQ area late at night
- Timing of lights to encourage use and reduce disturbance
- Balance brightness for safety without over-illumination
- Moderate lighting to avoid disturbing adjacent residents

3. Feature & Destination Lighting

- Use lighting to make Claisebrook a go-to destination
- Make it a destination with feature lighting
- Fountain lighting as a feature
- Want to see fountain lighting

4. Fairy Lights & Decorative Lighting

- Fairy lights and underlighting are good
- Fairy lights add visual amenity for apartment residents
- Fairy lights are good but avoid impact on neighbouring residents
- Support for low-level lighting such as recessed strips and fairy lights
- Concern about fairy light height for adjacent residential properties

5. Embedded & Low-Level Lighting

- Lighting embedded into steps, seating, and amenities
- Support recessed strip lighting

(C) PLAY ELEMENTS

1. Nature-Based Design & Materials

- Support nature play and nature-based elements
- Like nature play materials and outdoor furniture for adults
- Use natural materials and carefully manicured natural elements
- Break up the area with a sense of nature
- Use terraces and natural features like Kings Park
- Can levels be exploited for terracing?
- See Mardalup Park for examples
- Try to provide continuity with Wellington Square

2. Young Families & Child Safety

- Need amenities for young families
- Cater for young families
- Ensure accessible for families with kids and prams
- Provide a low fence to keep children in (more likely used by young parents)
- Busy road – need separation/fencing for safety
- Accessibility wall for safety and separation from traffic
- More families moving in with primary school and mothers' groups
- Consider East Perth's future primary school and increase in young children

3. Intergenerational & Youth Spaces

- Needs to provide intergenerational opportunities
- Areas for older youth to hang out and sit / multi-use equipment and hangout space
- Resistance equipment for retirees and playground (reference Netherlands)

- Provide extra parking for intergenerational families

4. Local Context & Scale

- Playground should be locally focused, not a district playground (Clarified by City: small local playground, not attracting large groups)
- Not a big space – need to know who we are attracting
- Local park – no fence, not for big groups

5. Noise Management

- Construct a low noise wall to reduce sound from playground amenities
- Consider noise in this area – could a noise wall work?

6. Accessibility & Connectivity

- Key design principle: accessibility for all abilities
- Concern about missing footpath along Brooke Street to bus station

7. Cultural & Educational Features

- Scope to commission local artists and make it a go-to place
- Interpretive signage with map of history of the space
- Signage for flora/fauna aimed at kids as part of an education trail

8. Lighting Integration

- Integrate lighting into play area
- Lighting inside the playground

(D) OTHER ELEMENTS OBSERVED

1. Heritage, History & Interpretive Signage

- Provide interpretive signage for families about birds and animals
- Include signage and QR codes on the history of the area
- Explain why places are named (e.g., Mulberry Lane, Henry Lawson Walk)
- Provide history on Aboriginal Common Grounds
- Use archival material (Battye Library)
- Move the Black history sign from Regal Place into the area
- Add plaques for wildlife and interpretive features
- Provide interpretive signage for flora/fauna at child's level
- Enormous amount of historical material to draw upon

2. Public Toilets & Amenities

- No public toilets in the area – closest is Vic Gardens / Need public toilets in the area
- Include BBQs and other amenities near playground
- Don't overdo planning – keep it local scale but include essentials

3. Art & Local Identity

- New buildings should invest in percent-for-art contributions
- Use local artists to develop art in the precinct
- Visual artwork on pavement

4. Amphitheatre / Performance & Community Spaces

- Remove steps to Infinity Sculpture; remodel for passive uses and stage area
- Create amphitheatre near impossible triangle
- Custom shelter could function as a community stage

5. Connectivity & Access Improvements

- Improve footpaths on Brook Street for better access to playground and park
- Separate road and footpath on Brook Street
- Need a bridge over the planting/water to the hill near the impossible triangle

6. Wildlife & Environmental Considerations

- Encourage more biodiversity and wildlife
- Ensure plans support wildlife
- Add plaques and interpretive features for flora/fauna

7. Seating & Boardwalk Integration

- Extend seating over trading area to boardwalk
- Permit businesses to extend seating to the boardwalk

8. Other

- Keep development attractive and local scale
- Provide trees or a low wall to stop traffic noise entering the area
- Make a point where people stand to see the impossible triangle fully connected

5. Conclusion

- Acknowledgements were made to thank members for their contribution.
- Next steps were outline describing that the feedback will be used to inform the detailed planning, with the next meeting focusing on showing more consolidated plans
- Next meeting is Monday 20 January, 2026

Meeting Closed 7:25pm

APPENDIX 1 – WALKING TOUR OBSERVATIONAL NOTES

OBSERVATIONS

The following is observational feedback provided by CCCRG Members during the walking tour of Stage One Redevelopment Precinct. Each section relates to the keep stops on the tour that highlighted key design concept elements.



Walking tour stops

- | | |
|---|---|
| 1. Entry and connection to Tea Tree Lake from Cove | 4. Infrastructure relocation (pump equipment) |
| 2. Proposed lookout and Impossible Triangle viewing point | 5. Greenway stream upgrades and lighting review |
| 3. Proposed playground and increased amenity | 6. New boardwalk and outdoor dining changes |

Positives	Issues / Concerns	Suggestions
1 - Entry and connection to Tea Tree Lake from Cove		
Boardwalk - Boardwalk will be spectacular - Proposed boardwalk and shading - Boardwalk sounds cool - Closed loop to sustain water and use stormwater (<i>related to boardwalk sustainability</i>) Separation of Cyclists and Pedestrians - Separating a northern cycle path would be sensible - Separation of cyclists and pedestrians	Cyclist/Pedestrian Interaction & Conflict - Difficult to keep cyclists out - Cyclist/pedestrian conflict/disturbance or disharmony and annoyance - How will cycling number increase - The crossing where the stream meets the cove can experience high levels of use – pedestrian, cycles and runners Water Management & Environmental Concerns - Storm water ingress is sufficient to keep lake etc topped up, is it filtered and	Lighting & Atmosphere - More inviting lighting - Put lights up night Landscaping & Amenities - More flowers - Water fountain with sit down area Infrastructure & Design - Fixed loop, will it still allow the creek to run into Cove? - This should be upgraded/widened to accommodate 2-way traffic, and (ideally) a platform for views of cove, bridge and stadium.

Positives	Issues / Concerns	Suggestions
- Greater bike/people separation - Cyclists are encouraged to take a different route Environmental Considerations - Retaining existing trees	how do you keep rubbish and pollution out? - Algae - Closed loop – no ecological integration Connectivity & Path Network - It is the connection path for cyclists from Maylands to the City via the river park 4. Design & Visual Detail - Would like to see more detailed illustrations of how proposed boardwalk emerges from tunnel and sweeps over the stream, towards its route around the pond	
2. Proposed lookout and Impossible Triangle viewing point		
Infrastructure & Design - I feel we can lose the stairs. The viewing platform would be great. - Need signs to indicate where to see the impossible triangle from - Removal of steps (these are old and loose) - Proposed water pump station Sustainability & Energy - Bioswales positive - Renewable energy usage - Solar powered for pumps Culture, Heritage & Art - Viewing point identified as a great location for interpretive content. - National Trust already conducts walking tours through CBD sites and East Perth Cemetery, showing potential for heritage engagement - Area seen as perfect for public art features,	Environment & Ecology - Any wildlife ecosystem in the lake should be protected - Leave nature to take its course where possible - Long neck tortoise is near threatened Infrastructure & Design - Disconnection between boardwalk and stairs - The bioswells shape seems strange and unorganic - Removing stairs may result in goat tracks Viewing Point & Proposal Concerns - Looking out at what? The 'Impossible Triangle'? Or across the pond? - Drawings suggest the Impossible Triangle viewing point is on the lake side of the trail which will limit viewer convenience and comfort Accessibility & Safety	Heritage, Interpretation & Education - National Trust expresses willingness to assist in highlighting both First Nation and Colonial/Industrial heritage - Install QR codes at the viewing point linking to commentary on Aboriginal history and colonial/industrial use of the area - Use QR codes instead of plaques (preferred by National Trust) to avoid vandalism and allow dynamic content - QR codes could include advertising to generate income for the City - Extend National Trust walking tours to include this area, with City incentives Infrastructure & Accessibility - Remove steps to improve accessibility

Positives	Issues / Concerns	Suggestions
aligning with previous City policy on developer contributions Water Features • Proposal water filter control fountain	• Difficult access from the street, worsened by parking along the area • Aged based access to impossible (height) ladder to allow for children Noise & Amenity Impact • Noise from constant traffic near the roundabout could impact picnic and playground use Heritage & Vandalism Risk • Risk of vandalism or graffiti on traditional plaques Pathway & Circulation • No direct stop – More circular and less steep Other • Why is this proposal desirable? • What are reasons for it?	• Add a footpath for better access • Signs to indicate where to view the impossible triangle from Environment & Ecology • Placing wildflowers/flora to invite wildlife • Retain/improve bird nesting sites • More fauna before draining Events, Performance & Activation • Stage? Performances? • Possible amphitheatre • By positioning the viewing point on the uphill side of the trail, it would isolate the viewing point from the trail, as well as offering the option of building a permanent stage structure Amenities & Comfort • More seating for all ages and different types • More seating • Incorporate noise attenuation measures (foliage, shrubbery, or wall) around the perimeter near the roundabout Public Art & Policy • Reinstate and enforce developer contribution policy for public art, similar to City of Vincent's proactive approach Landscape & Design • More organic natural shape for bioswales Signage & Wayfinding • Add interpretive signage Events & Activation

Positives	Issues / Concerns	Suggestions
		This area, from the lake to the Triangle offers scope for a range of uses, including small scale outdoor shows/concerts
3. Proposed playground and increased amenity		
Playgrounds & Family Use - Great idea for an adventure-style playground that takes advantage of the sloping area - Concept aligns with similar successful playgrounds in the City of Vincent (e.g., Hobart Street/Auckland Street, North Perth) - Potential for the park to serve as a local residential park catering to toddlers and primary-aged children Family & Community Activity - This is a great opportunity to supplement options for family activity, complimenting Wellington Square and Mardalup Park - Good to bring things through Amenities & Facilities - Electric BBQ Environment & Landscaping - Bioswale stream is more organic – Planting in pockets	Noise & Amenity Impact - Traffic noise from adjacent roads could impact the enjoyment of the space - Noise reduction – Some closing in - Noise from Brook Street Safety & Road Proximity - Safety concerns due to proximity to roads without adequate barriers - Love the concept for the playground too. Will there be any fencing between it and the busy roadway? Seating & Facilities - How many seats/BBQ's - Lack of seating – Need at least 20 spots General Support - Great Idea	Playground Design & Character - Native playground – Highlight the area - Provide scenic playground viewing - Build from natural (timber) materials, and exploit the terraced landscape of the location in the design and build of the playground - Design will need some consideration that play/picnic areas do not become a mini Wellington Square Environment, Landscaping & Noise Reduction - Replace some grassed areas with shrubbery to help reduce traffic noise - More tree canopy for traffic noise insulation or barriers (low wall) - Low vegetated fence along the road/park interface Amenities & Facilities - Provide a BBQ and shelter for family and community use - Playground needs public toilet and BBQ's, water fountain but the space is really small. So really need to work out who the community is that would use it - Lots more seating and structures – Exercise equipment

Positives	Issues / Concerns	Suggestions
		- Consideration needs to be given to providing public toilet facilities within the immediate area. The south side of Wellington Square and Victoria Gardens are the nearest options, currently Community & Commercial Activation - Encourage local cafés and food outlets to use the green area for outdoor food stalls and picnic facilities - Invite particular kinds of amenities – Ice cream, skatepark, community arts centre Safety & Accessibility - Install a low, unobtrusive fence or decorative wall around the play area to improve safety and attract mothers' groups Fitness & Local Business Use - Allow local fitness businesses to use the park without charging fees, possibly including provision of power for activities Community Character & Peacefulness - Not overdoing – Focusing on locals peacefulness
4. Infrastructure relocation (pump equipment)		
Environment, Water & Habitat - Better water flow - Habitat meandering features - More natural Cycling & Movement - Excellent idea, opens up cycleway and boardwalk - Cycle free zone Accessibility & Maintenance	Environment & Water Management - Keeping natural whilst having better water flow – Regulate mozzies Cost & Feasibility - Expense of the move Infrastructure & Technical Considerations	Cost & Financial Efficiency Keep pumps to save money in same location

Positives	Issues / Concerns	Suggestions
- Better controlled access for maintenance - Makes more sense to have accessibility Art & Cultural Features - Relocating but retaining turtle artwork	Will the re-located pump equipment also be below ground level?	
5. Greenway stream upgrades and lighting review		
Lighting & Activation - Lighting ideas aim to complement existing features and enhance usability during early evenings - Like fairy lights - Like upgraded lighting Environment, Nature & Habitat - The Paperbark island near the small bridge is a great example of slowing water flow and creating a natural look - More trees to attract black cockatoos is good Community Use & Engagement - Linking the stream to the playground could encourage kids to interact with nature, especially during hotter months - Will help getting more people in the area	Environment, Flora & Fauna - Animals need darkness - Take vegetation changes into account - Construction period doesn't seem to have a detailed flora and fauna plan (NOTE: This will be done) Lighting Design & Impact - Potential light spill into adjacent apartments if lighting is not carefully designed - Lighting suitable for safe space where teenagers can mingle at night - All the possible lighting illustrations seem attractive. No issues Artwork & Design Integrity - As a significant artwork, preserving the original intent and integrity of design is imperative	Lighting & Night-time Use - Install permanent ground-level lighting along cycleways and boardwalks - Add time-based lighting for playground, BBQ, and viewing point areas to support early evening use - Use lower ground lighting and tree uplighting (similar to Kings Park) to reduce glare into apartments and improve aesthetics - Consider lighting on the road side of trees to illuminate foliage without impacting residences - Lights on bridges - Lights on trees - People at night need lighting for security Stream, Water & Habitat - Reconfigure the stream to create pockets of natural filters using vegetation, similar to the Paperbark island example - Make the stream meander and slightly deeper, linking it to the playground for interactive play - Stream/running water feature - Wildlife ramps

Positives	Issues / Concerns	Suggestions
		Trees & Planting • Different kinds of trees • More native trees and natives in the pockets on the stream Art & Cultural Features • Arts/sculptures Seating & Social Spaces • Seating/hang out area on the banks
6. New boardwalk and outdoor dining changes		
Boardwalks, Pathways & Movement • Boardwalk concept is well-liked as it separates pedestrians from cyclists • Current practice of shared-use markings on pathways is seen as preferable to physical barriers • Increased boardwalk area is great Lighting & Atmosphere • Updated electric lights on trees • Basically though I love the concepts being considered for the Claisebrook Cove redevelopment especially the increased lighting. We can never have enough lighting in the neighbourhood Community Activation & Dining • Encouraging alfresco dining could create a Mediterranean or village-style atmosphere Design & Experience • Cantilever feel dramatic/spectacular can bring people Art & Cultural Preservation • Great addition, provided existing art/sculptures are preserved	Cycling, Pedestrian & Movement Conflicts • Bikes and scooters passing through dining areas have caused problems for establishments in the past • Force cyclists and runners to the other side if the lake • The pedestrian and business conflict can resolve themselves Dining, Restaurants & Customer Amenity • Lack of strategy to increase amenity for restaurant customers. • How many eating areas will there be? Infrastructure, Pathways & Materials • Aging of wood needs to be considered • Ensure a smooth transition from the boardwalk to the existing pathways Accessibility & Safety • Need to ensure accessibility for people with disabilities when implementing changes • Use traffic calming Noise, Behaviour & Cleanliness (• How to regulate noise and anti-social behaviour • Bird faeces	Cycling, Pedestrian & Movement • Introduce separate cycling arrangements and boardwalks to slow down bikes and scooters and reduce conflicts with pedestrians • Apply bike speed restrictions only at “pinch points” rather than across the entire area • Maintain shared-use markings instead of installing physical barriers • Add bicycle barrier at either end Dining, Business & Activation (• Provide incentives (e.g., rate reductions) for operators to extend alfresco dining into paved areas once pedestrian/cyclist separation is achieved • Outdoor dining that isn’t too loud • Extend trading area to edge of the Teatree lagoon • Al fresco on the boardwalk would be good for business Seating & Experience

Positives	Issues / Concerns	Suggestions
		• Seating over the lake is aesthetically pleasing • Like the idea of the boardwalk here extending over the water and possibly offering patrons further seating areas Lighting & Atmosphere • Warm welcoming lighting Family & Community Appeal • How to make it as interesting and inviting as possible for families Shade & Comfort • Shading sails Accessibility • Accessibility from Royal Street down to the boardwalk
6. Other		
Environment, Wildlife & Ecology • Wildlife around the lake is seen as a potential feature that could enhance the area • Combining natural and planned wildlife aspects would create a complementary and attractive environment • Environmental management plan (does this include a separate fauna management plan) Trees & Natural Features • Trees being retained • Every hour tear tree lagoon Community Use & Visitor Activity	Lighting & Atmosphere • Bottom drains over lighting • Overall lighting has to have warmth especially in winter • Water and light shows at times of the day Water Features & Fountains • Current fountains are unattractive and described as looking like “tractor tyres dumped in the middle of the lake.” Activation & Behaviour • Little mention of anti-social behaviour, but it remains a potential issue if the area is not well-activated	Lake, Water & Wildlife Enhancements • Deepen and enlarge the lake to make it look more natural • Stock the lake with native or decorative fish to attract tourists and diners (similar to features in South-East Asia) • Add features to encourage birdlife, such as an island refuge and nesting boxes in trees • Highlight turtles • Consider examples like the Singapore artificial forest trees (expensive) but a place to visit Art, Sculpture & Cultural Identity

Positives	Issues / Concerns	Suggestions
- Increased visitor activity (families, tourists, diners) is viewed as a way to discourage anti-social behaviour Destination & Identity - Make the precinct a destination		- Sculpture – Uniqueness - Art and indigenous arts Activation, Tourism & Anti-social Behaviour Reduction - Promote activation of the area to reduce anti-social behaviour by attracting families, tourists, and diners - Promote it to bring in more people Visual Appeal - Replace existing fountains with decorative ones featuring lighting and variable water flow for visual appeal and aeration Technology & Interpretation - Use QR codes to identify birds, wildlife, and other attractions Accessibility & Connectivity - Entry and connection to Tea Tree Lake from Cove

Additional Suggestions from CCCRG Members Post Meeting

1. Christopher (Nobu) Lee

If revitalising business is a priority, perhaps providing parking free would be helpful '

2. Beth McDonald

Entry and connection to Tea Tree Lake from Cove (See diagrams over page)

Option 1: Move stream to separate ongoing cycle path and path/wooden walkway



Option 2: Have wooden walkway start with 90° turn from through path



Option 3: Add a single step up to the wooden walkway, with sloped walkway for wheel chairs and prams

